

## Mastering Cross Platform Development With Xamarin

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Shared projects make up the basis for most cross-platform development patterns and strategies together with portable class libraries. Overall, when using the Xamarin specifications and features, the main objective of developers should be to create loosely coupled, platform-agnostic modules that increase productivity and improve the quality of cross-platform development projects.

**Mastering Cross-Platform Development with Xamarin**

Mastering Cross-Platform Development with Xamarin. By Can Bilgin. Publisher: Packt Publishing. Release Date: March 2016. Pages: 390. Read on O'Reilly Online Learning with a 10-day trial Start your free trial now Buy on Amazon

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The main goal of this book is to equip you with the required know-how to successfully analyze, develop, and manage Xamarin cross-platform projects using the most efficient, robust, and scalable implementation patterns. This book starts with general topics such as memory management, asynchronous programming, local storage, and networking, and later moves onto platform-specific features.

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**Xamarin Cross-platform Application Development [Book]**

Xamarin Forms is a UI framework for building native cross-platform mobile apps with C#. You code your app only once and let Xamarin compiler build your app for each platform. Here's a list of the best resources to learn Xamarin in 2020, including the best Xamarin tutorials, best Xamarin books and best Xamarin courses. Best Xamarin tutorials 2020